

Application No. 09/739,979
 Amendment dated: 4 July 2005
 Reply to Office Action of: April 5, 2005

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Currently amended) A method of determining interference between channels in a Digital Subscriber Line (DSL) transmission system employing Discrete Multitone (DMT) modulation comprising:
 determining a power mask level per channel $P(k)$;
 obtaining a channel impulse response $(h(n))$ after implementation of a time equalization (TEQ) algorithm;
 zeroing ~~[[M-main]]~~ an integer number (M) of main coefficient values of the channel impulse response to produce a residual impulse response $(h'(n))$;
 obtaining from the residual impulse response $(h'(n))$ a corresponding residual impulse spectrum $(H'(k))$;
 and multiplying the per channel power mask level and the residual impulse spectrum $(H'(k))$ to obtain a cross channel interference $(I(k))$ level.
2. (Previously presented) The method according to claim 1 wherein a Fast Fourier Transform (FFT) is employed to obtain said residual impulse spectrum $(H'(k))$.
3. (Currently amended) A method of estimating cross channel interference $I(k)$ in a Discrete Multitone (DMT) communication system implemented in a Digital Subscriber Line (DSL) application, said DMT communication system employing inter-symbol cyclic prefix ~~[[M]]~~ and Time Equalization (TEQ), the method comprising:
 a) measuring a total channel impulse response $h(n)$ after TEQ;
 b) zeroing ~~M main coefficients~~ an integer number (M) of main coefficient values ~~[[from]]~~ of the channel impulse response $h(n)$ to produce a residual impulse response $(h'(n))$;
 c) performing Fast Fourier Transform (FFT) analysis ~~on the result of step b)~~ the residual impulse response $(h'(n))$ to obtain a corresponding residual impulse spectrum $(H'(k))$; and
 d) obtaining ~~$I(k)$~~ by multiplying the result of step c) residual impulse spectrum $(H'(k))$ with a maximum power per channel value to obtain cross channel interference level $(I(k))$.
4. (Currently amended) A method of allocating bits per channel in a DMT communication system implemented in a DSL application, said system employing inter-symbol cyclic prefix and

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Time Equalization, said method comprising;

performing a first bit allocation algorithm to obtain a first bit per channel value and a first power per channel level;

obtaining a cross channel interference value based on a measured impulse response;

obtaining a noise value by adding the cross channel interference value to an interference noise value;

obtaining a second power mask per channel level based on a pre-calculated power per channel level;

and

implementing a second bit allocation algorithm utilizing said noise value, a signal to noise ratio and said second power mask per channel level to obtain a final bit per channel allocation.

5. (Previously presented) The method according to claim 4, wherein a second power mask per channel level is derived by said second bit allocation algorithm.

6. (Currently amended) A Digital Subscriber Line (DSL) transmission system employing Discrete Multitone (DMT) modulation, having means for determining interference between channels, comprising:

means to determine a power mask level per channel $P(k)$;

means to obtain a channel impulse value $h(n)$ after implementation of a time equalization (TEQ) algorithm;

means for zeroing ~~[[M-main]]~~ an integer number (M) of main coefficient values of the channel impulse response to produce a residual impulse response ($h'(n)$);

means for obtaining from the residual impulse response ($h'(n)$) a corresponding residual impulse spectrum ($H'(k)$); and

a multiplier to multiply the per channel power mask level and ~~[[a]]~~ the residual impulse spectrum ($H'(k)$) to obtain a cross channel interference ($I(k)$) level.

7. (Currently amended) A Discrete Multitone (DMT) communication system implemented in a Digital Subscriber Line (DSL) application, said DMT system employing inter-symbol cyclic prefix ~~[[M]]~~ and Time Equalization (TEQ), and having cross-channel interference ($I(k)$) estimating means comprising:

a) measurement means to measure a total channel impulse response $h(n)$ after TEQ;

b) means to zero ~~M-main-coefficients~~ an integer number (M) of main coefficient values from the channel impulse response $h(n)$ to obtain a residual impulse response ($h'(n)$);

c) means to perform Fast Fourier Transform (FFT) analysis on the result of step b) residual impulse response ($h'(n)$) to obtain a corresponding residual impulse spectrum ($H'(k)$); and

d) means to obtain $I(k)$ by for multiplying the result of step c) the residual impulse spectrum ($H'(k)$)

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with a maximum power per channel value to obtain a cross channel interference level ($I(k)$).

8. (Currently amended) A DMT communication system implemented in a DSL application employing inter-symbol cyclic prefix and Time Equalization, said system having means for allocating bits per channel comprising:

means for performing a first bit allocation algorithm to obtain a first bit per channel value and a first power per channel level;

means for obtaining a cross channel interference value based on a measured impulse response;

means for obtaining a noise value by adding the cross channel interference value to an interference noise value;

means for obtaining a second power mask per channel level based on a pre-calculated power per channel level; and

means for implementing a second bit allocation algorithm utilizing said noise value, a signal to noise ratio and said second power mask per channel level to obtain a final bit per channel allocation.

9. (Currently amended) A receiver for use in a Digital Subscriber Line (DSL) transmission system employing Discrete Multitone (DMT) modulation, the receiver having interference determining means comprising:

means to determine a power mask level per channel $P(k)$;

means to obtain a channel impulse value $h(n)$ after implementation of a time equalization (TEQ) algorithm;

means for zeroing ~~[[M-main]]~~ an integer number (M) of main coefficient values of the channel impulse response to produce a residual impulse response ($h'(n)$);

means for obtaining from the residual impulse response ($h'(n)$) a corresponding residual impulse spectrum ($H'(k)$); and

a multiplier to multiply the per channel power mask level and ~~[[a]]~~ the residual impulse spectrum ($H'(k)$) to obtain a corresponding cross channel interference ($I(k)$) level.

10. (Previously presented) A receiver for use in a Discrete Multitone (DMT) communication system implemented in a Digital Subscriber Line (DSL) application, said DMT system employing inter-symbol cyclic prefix ~~[[M]]~~ and Time Equalization (TEQ), the receiver having cross-channel interference ($I(k)$) estimating means comprising:

a) measurement means to measure a total channel impulse response $h(n)$ after TEQ;

b) means to zero ~~M-main coefficients~~ an integer number (M) of main coefficient values selected from the channel impulse response $h(n)$ to produce a residual impulse response ($h'(n)$);

c) means to perform Fast Fourier Transform (FFT) analysis on the ~~result of step b)~~ residual impulse

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response ($h'(n)$) to obtain a corresponding residual impulse spectrum ($H'(k)$); and
d) means to obtain cross-channel interference ($I(k)$) by multiplying the ~~result of step c)~~ residual impulse spectrum ($H'(k)$) with a maximum power per channel value.

11. (Currently amended) A receiver for use in a DMT communication scheme implemented in a DSL application employing inter-symbol cyclic prefix and Time Equalization, said receiver having means for allocating bits per channel comprising;
means for performing a first bit allocation algorithm to obtain a first bit per channel value and a first power per channel level;
means for obtaining a cross channel interference value based on a measured impulse response;
means for obtaining a noise value by adding the cross channel interference value to an interference noise value;
means for obtaining a second power mask per channel level based on a pre-calculated power per channel level; and
means for implementing a second bit allocation algorithm utilizing said noise value, a signal to noise ratio and said second power mask level per channel ~~[[level]]~~ to obtain a final bit per channel allocation.